# CYRIL HONG GRAPHIC DESIGNERE &WEB DEVELOPER

## CONTACT

- 0406-738201
- **9** 1/32 Barton St., Hawthorn. VIC 3122

#### **PROFILE**

A Graphic designer, Front-End engineer and User Interface developer, over 4 years of working experiences. Comfortable working on large projects, I'm able to plan and have vast experiences of working on web development. Besides, focusing on standard-compliant HTML, CSS and JS to build the web application which works across the devices from Mobile to Desktop.

## **SKILLS**

BRANDING DESIGN

UI/UX DESIGN

TYPOGRAPHY DESIGN

GRAPHIC DESIGN

PHOTOGRAPH

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CSS/SASS/LESS

JAVASCRIPT

ADOBE PHOTOSHOP

ADOBE ILLUSTRATOR

ADOBE INDESIGN

ADOBE PREMIERE

3D MODELING

## **WORK EXPERIENCES**

Art Director @JavaScript Developement Conference 2014

Employees volunteered of 2014

JSDC, the biggest JavaScript Developers Conference in Taiwan. In this year I developed the VI plan, website, and with a whole-set package for those people who joined the conference. After signing-up you will received a package witch contain a notebook, sticker, folder, badge and T-Shirt. Oh yes, it's all about JavaScript what we loved.

### Web Designer& Front-End Engineer @Taiwan ebook Inc.

September 2012 - January 2014

As a developer at The Taiwan ebook Inc. I work on projects like mplus.com.tw, manplus.com.tw and more. Using technologies such as , Angular.js, Bootstrap, D3.js, Grunt, jQuery, and Node.js. I also introduced working with Git Flow and supporting my colleagues to write nice readable and reusable code.

As the first developer hired at Taiwan ebook Inc., I had the experience of seeing a startup move from pencil drawings on paper to a wonderful website with 7million hits in 12 months. This short time adventure has given me a huge amount of experience to apply to future projects. My colleagues and I raised several study groups after a day off, we enjoyed the atmosphere of newest technologies of practices and methodologies.

## TECHNOLOGIES USED

- Development: Angular.js, Github, jade, npm, node, grunt, gulp
- Front-End: D3.js, jQuery, bootstraps, SASS/Compass
- Process: Trello, Slack

#### **FEATURED**

- \* UI Kit Creating reusable and maintainable UI library
- \* Mock up using sketch to export different versions
- \* Prototype deploying ripe UI into tools as Flinto&Pop

# Senior Designer @CIBOYS

August 2011 - September 2012

Responsibility for CIBOYS' official website, including branding, design, coding and maintaining, most works of CIBOYS is promoting it's main product - toy figures, developed stories, design original figures, published CIBOYS' comic books, I was part of the team worked on it, cooperated with famous comic book in Asia - Old Master Q. In addition, we performed cross-field cooperations, like toy gun manufacturer, instant photo print service company and medical organization.

- -Skill:
- Branding
- Typography
- Graphic DesignWeb Design
- Package Design

- •Comic Books Drawing
- •Toy Figures design
- Comic Books Publication

# Web Application Developer @Amido

July 2010 - March 2011

Amido is a cloud ebook platform that provides technology services, My role at Amido is responsible for main product of App publishing through iOS. It is a project work on PhoneGap, The most effective way for a web developer to publishing mobile App. Testing different devices and ensure working properly, also, I designed the media content of company's products and deploy on this platform.

Part way through my time at Amido, I also found an affinity for mobile technologies. My experience with web skills allowed me to transition into development using the PhoneGap platform and I greatly enjoyed the challenge of learning to code not just for the web but also for mobile. I gradually understand the prosperous ecosystem of mobile App development. This is something that I definitely plan to pursue in the future.

- -Skill:
- •UI/UX Design
- •Cross Platform Testing
- PhoneGap Rapid Deploying
- •Web Design
- Web DevelopmentInteraction Design

# $\label{thm:conductor} \textbf{UI Designer } @ \textbf{Realtek Semiconductor Corp.}$

March 2010 - July 2010

Developed UI of TV Box, worked with a team consisted of engineers, designed 2D components and animations on interactive behaviour.

# Microsoft Student Partners @Microsoft

September 2008– September 2010

Run workshops and hackathons, hosted tech events and gave demos on campus, worked alongside Microsoft professionals, assisting them during hackathons and events. Joined exclusive Microsoft training events to learn the latest technologies.

## **EDUCATION**

Department of Communication Design - Master's degree of Design @Shih Chien University September 2011- September 2015

Department of Communication Design - Bachelor's Degree @Shih Chien University September 2006– September 2011